Game Design Document

Fill up the Following document

1. Write the title of your project.

Maze Runner

1. What is the goal of the game?

The goal of the game is pass the maze and achieve the basket of apples at the end of the maze.

1. Write a brief story of your game?

There is a boy who is very hungry. He was at a height and nothing

Was there for him to eat suddenly he saw a basket which was full of

Apples. So he decided to complete that maze and reach the basket.

Though the boy is very hungry , he cannot pass the maze through any vehicle he has to complete it by foot .

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

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| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Boy | He can move left,right,back,forward |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

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| Number | Character Name | What can this character do? |
| 1 | Walls | They act as obstacles for the boy through which he cannot pass |
| 2 | Basket & apples | They are the objects which are needed to be achieved at the end of the game |
| 3 | Obstacles | They are the obstacles which the boy cannot cross |
|  |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

This game looks like a maze or we can a puzzle. The boy is at the starting point when the game begins. As soon as the player enters the game the timer begins which will be at the top. There are many ways going from one way but the player has to choose the right one.

How do you plan to make your game engaging?

The game could be engaging because the player has to think where he/she should go in order to achieve the goal. If he/she chooses the wrong the path then he has to come back and start again. This can be challenging for the player .